Armas leves

Classic

Cabeça

0-30m-

30-50m-

Corpo

0-30m-

30-50m-

Pernas

0-30m-

30-50m-

Shorty

Cabeça

0-30m-

30-50m-

Corpo

0-30m-

30-50m-

Pernas

0-30m-

30-50m-

Frenzy

Cabeça

0-30m-

30-50m-

Corpo

0-30m-

30-50m-

Pernas

0-30m-

30-50m-

Ghost

Cabeça

0-30m-

30-50m-

Corpo

0-30m-

30-50m-

Pernas

0-30m-

30-50m-

Sheriff

Cabeça

0-30m-

30-50m-

Corpo

0-30m-

30-50m-

Pernas

0-30m-

30-50m-

Submetralhadoras  
 Stinger

Cabeça

0-30m-

30-50m-

Corpo

0-30m-

30-50m-

Pernas

0-30m-

30-50m-

Spectre

Cabeça

0-30m-

30-50m-

Corpo

0-30m-

30-50m-

Pernas

0-30m-

30-50m-

Escopetas

Cabeça

0-30m-

30-50m-

Corpo

0-30m-

30-50m-

Pernas

0-30m-

30-50m-

Bucky

Cabeça

0-30m-

30-50m-

Corpo

0-30m-

30-50m-

Pernas

0-30m-

30-50m-

Judge

Cabeça

0-30m-

30-50m-

Corpo

0-30m-

30-50m-

Pernas

0-30m-

30-50m-

Fuzis

Bulldog

Cabeça

0-30m-

30-50m-

Corpo

0-30m-

30-50m-

Pernas

0-30m-

30-50m-

Guardian

Cabeça

0-30m-

30-50m-

Corpo

0-30m-

30-50m-

Pernas

0-30m-

30-50m-

Phantom

Cabeça

0-30m-

30-50m-

Corpo

0-30m-

30-50m-

Pernas

0-30m-

30-50m-

Vandal

Cabeça

0-30m-

30-50m-

Corpo

0-30m-

30-50m-

Pernas

0-30m-

30-50m-

Fuzis de Precisão

Marshall  
  
Cabeça

0-30m-

30-50m-

Corpo

0-30m-

30-50m-

Pernas

0-30m-

30-50m-

Operator  
  
Cabeça

0-30m-

30-50m-

Corpo

0-30m-

30-50m-

Pernas

0-30m-

30-50m-

Metralhadoras

Ares  
  
Cabeça

0-30m-

30-50m-

Corpo

0-30m-

30-50m-

Pernas

0-30m-

30-50m-

Odin  
  
Cabeça

0-30m-

30-50m-

Corpo

0-30m-

30-50m-

Pernas

0-30m-

30-50m-

Arma de confronto

Faca/Confronto  
  
Cabeça

0-30m-

30-50m-

Corpo

0-30m-

30-50m-

Pernas

0-30m-

30-50m-